

*The Family Guide to*  
***Printable Travel***  
***Games***



22 Printable Travel Games and Activities from

***Family Games Treasurehouse***

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## Appendix

### Printable Activities

- Mathematics Find-a-Word
- Calendar Search
- Travel Find-a-Word
- Crossword
- Maze

### Printable Boards

- Tic Tac Toe grid
- Boxes/Worm grid
- Boxwords grid
- Battleships grid

# TIC TAC TOE

## (NOUGHTS AND CROSSES)

**Age:** All ages

**No. of players:** 2

**Equipment:** Two pens/pencils; Tic-Tac-Toe grid for each game.

**Time:** 5 minutes+

**Aim:** To be the first to get three symbols in a row.

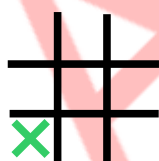
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### Rules:

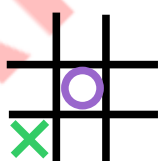
1. Players choose either a Nought (O) or a Cross (X) for their symbol. The first player can draw their symbol in any of the nine positions.
2. The second player then places their symbol in any of the remaining eight squares.
3. Players take alternating turns, trying to get three of their symbols in a row (either vertical, horizontal or diagonal) while trying to block the other player from completing their row .
4. Any player who gets three symbols in a row wins the game. A new game commence with the losing player having the first move. Players can play as many games of Tic-Tac-Toe as they want.

### *SAMPLE GAME (X goes first)*

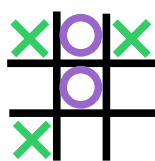
*First move*



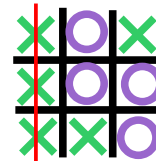
*Second move*



*Middle of game*



*End of game*



See Appendix for printable copies of the Tic Tac Toe grids

# NAME THAT TUNE

**Age:** All ages

**No. of players:** 2 or more

**Equipment:** None

**Time:** 5 minutes+

**Aim:** To be the first player to name the tune that is being hummed.

.....

*NOTE: This game can be adapted to suit any players in your vehicle by choosing suitable songs for their age and musical taste. Younger children will appreciate some of the nursery rhyme songs or those by modern groups aimed at their age group, while adults and older children may prefer popular songs from the radio or their favourite CDs of different styles such as Rock, Country, Hymns, Pop etc.*

## **Rules:**

1. One chosen player will start humming a song that everyone should know.
2. When another player thinks they know what the tune is, they sing one or two bars of it. If they are correct, they get to choose another song to hum. If they are not right, the other players can continue to try to guess the song.

*VARIATION:* If your children are not very musical, you could pre-record a CD with short sections of about 20-30 songs they know. Players score one point for each song they can identify.

# Appendix

## Printable Activities

- Mathematics Find-a-Word
- Calendar Search
- Travel Find-a-Word
- Crossword
- Maze

## Printable Boards

- Fox and Geese
- Halma
- Leapfrog
- Quartette
- Tic Tac Toe grid
- Boxes/Worm grid
- Boxwords grid
- Battleships grid

SAMPLE

# CROSSWORD



1		2			3	4		5	6	7	
				8	9			10			11
12			13								
		14			15	16				17	
				18					19		
	20					21		22			
23		24		25	26						
27			28							29	30
		31					32	33			
34				35							
						36		37	38	39	
40									41		



# BOXWORDS

